

Ryan M. Hoss

Effects Artist

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SKILLS & ABILITIES

Game Engines/Tools: Vicious Engine, Unreal Development Kit w/Cascade, Matinee, Lightmass, Kismet
3D Applications/Plugins: Autodesk 3DS Max (w/Mass FX(PhysX) and Fume FX), Maya, Mudbox
Art/Compositing Software: Adobe Photoshop, Illustrator, InDesign, Dreamweaver, After Effects

EXPERIENCE

VFX Artist III March 2016 - Present
Deep Silver Volition, Champaign, IL

Upcoming Titles (as Effects Artist):

- *Agents of Mayhem* (2017) (XB1, PS4, Windows PC)

Artist (Effects/Shaders/Design/Environment Art) June 2011 - January 2016
Vicious Cycle Software, Inc., Morrisville, NC

Shipped Titles (as Effects Artist):

- *Kung Fu Panda: Showdown of Legendary Legends* (2015) (XB1, PS4, X360, PS3, Wii-U, 3DS, PC/Steam)
- *Adventure Time: Finn & Jake Investigations* (2015) (XB1, PS4, X360, PS3, Wii-U, 3DS, PC/Steam)
 - Also credited for Additional Design
- *Pac-Man and the Ghostly Adventures 2* (2014) (X360, PS3, Wii-U, 3DS)
 - Also credited for Additional Design
- *Pac-Man and the Ghostly Adventures* (2013) (X360, PS3, Wii-U, PC/Steam)
- *Turbo: Super Stunt Squad* (2013) (X360, PS3, Wii-U)
- *Ben 10: Omniverse* (2012) (X360, PS3, Wii-U, Wii)
- *Madagascar 3: The Video Game* (2012) (X360, PS3, Wii)
 - Also credited as Environment Artist
- *Earth Defense Force: Insect Armageddon DLC* (2011) (PC/Steam)
- *Ben 10: Galactic Racing* (2011) (X360, PS3, Wii, 3DS, PS Vita)

EDUCATION

Master of Science, Digital Media Graduated May 2013
East Tennessee State University, Johnson City, TN

- Published Work: *Methods of Creating Destructible Assets for Video Games* (2012) (GSTF Journal)
- Teaching/Leadership Experience: Oversaw and led student groups in two undergraduate courses

Bachelor of Science, Digital Media Graduated May 2010
East Tennessee State University, Johnson City, TN

- Major: Digital Interaction
- Honors: Cum laude, Dean's List for six semesters, Runner-up in 2010 SIGGRAPH art competition
- Related coursework: Project Development, 3D Modeling, Lighting & Rendering, Unreal Engine, Color Theory, Technical Communication, Technical Direction

REFERENCES AND PORTFOLIO

Available upon request. Limited portfolio examples available from www.ryanhoss.com